

# WELL LOG AND REPORT TO THE STATE ENGINEER OF NEVADA

Log No. 10236 A  
 Rec. Sept. 16 1968  
 Well No. ....  
 Permit No. ....

Do not fill in.

PLEASE COMPLETE THIS FORM IN ITS ENTIRETY

Owner F. R. Baxter Driller F. R. Baxter  
 Address Box 744, Carson City, Nevada Address Box 744, Carson City No. 457  
 Location of well: SW 1/4, SE 1/4 Sec 23, T 15N/S, R 20E, in Ormsby County  
2450 Deer Run, Pinon Hills  
 Permit No. ....  
 Water will be used for Domestic Total depth of well 420 feet  
 Size of drilled hole 9 5/8 Weight of casing per linear foot .....  
 Thickness of casing 10 gage Temp. of water Warm  
 Diameter and length of casing 6 inch OD, 20 foot lengths, Bell welded  
(Casing 12" in diameter and under give inside diameter; casing 12" in diameter give outside diameter.)  
 If flowing well give flow in c.f.s. or g.p.m. and pressure .....  
 If nonflowing well give depth of standing water from surface 170 feet  
 If flowing well describe control works .....  
(Type and size of valve, etc.)  
 Date of commencement of well Aug. 31, 1968 Date of completion of well Sept. 8, 1968  
 Type of well rig Rotary

### LOG OF FORMATIONS

From feet	To feet	Thickness feet	Type of material	Water-bearing Formation, Casing Perforations, etc.
0	60	60	Boulders and broken formation; Lime stone, conglomerate, hard streaks & limestone.	Chief aquifer (water-bearing formation)
60	80	20	Limestone & conglomerate.	from <u>380</u> to <u>420</u> ft.
80	100	20	Streaks of black sand & limestone.	Other aquifers.....
100	140	40	Streaks of gray sand & broken formation.	.....
140	180	40	Hard streaks of black sand & gray sand.	.....
180	200	20	Hard gray sand	.....
200	240	40	Gray & black sand.	.....
240	280	40	Sand, some yellow streaks.	.....
280	300	20	Hard sand, some blue.	First water at <u>270</u> feet.
300	340	40	Streaks of yellow and blue sand.	.....
340	380	40	Sand: red, black and gray.	.....
380	420	40	Sand, black & gray broken.	Casing perforated from <u>380</u> to <u>420</u> ft.
				Size of perforations Factory slotted

