

APPLICATION FOR PERMIT TO APPROPRIATE THE PUBLIC WATERS OF THE STATE OF NEVADA

Date of filing in State Engineer's Office..... AUG 01 1994

Returned to applicant for correction..... OCT 24 1994

Corrected application filed.....

Map filed.....

The applicant..... Mary K. Lear

HC 33 Box 33865, of Currie via Ely

Nevada 89301, hereby make.... application for permission to appropriate the public

waters of the State of Nevada, as hereinafter stated. (If applicant is a corporation, give date and place of incorporation; if a copartnership or association, give names of members.) Louise Lear, Kay Lear, Mary K. Lear

1. The source of the proposed appropriation is..... Nelson Creek

2. The amount of water applied for is..... 6 second-feet

(a) If stored in reservoir give number of acre-feet.....

3. The water to be used for..... irrigation

4. If use is for:

(a) Irrigation, state number of acres to be irrigated..... approx 300-400 acres

(b) Stockwater, state number and kinds of animals to be watered.....

(c) Other use (describe fully under No. 12. "Remarks").....

(d) Power:

(1) Horsepower developed.....

(2) Point of return of water to stream.....

5. The water is to be diverted from its source at the following point..... T27N R64E Sec 4 NE 1/4 SE 1/4

survey, and by course and distance to a section corner. If on unsurveyed land, it should be so stated.

6. Place of use..... T28N R64E Section 34 NW 1/4 NW 1/4; Sec.28: E 1/2 NE 1/4 Sec 27: W 1/2 W 1/2; NE 1/4 NW 1/4; W 1/2 NE 1/4 SW 1/4; W 1/2 SE 1/4 NW 1/4; SE 1/4 NE 1/4 SW 1/4 Sec.21:

E 1/2 SE 1/4 Sec 22: W 1/2 W 1/2: NE 1/4 NW 1/4; SW 1/4 SW 1/4; SE 1/4 SW 1/4; W 1/2 SW 1/4.

7. Use will begin about..... January 1 and end about..... Dec. 31, of each year.

8. Description of proposed works. (Under the provisions of NRS 535.010 you may be required to submit plans and specifications of your diversion or storage works.).....

State manner in which water is to be diverted, i.e. diversion structure, ditches and flumes, drilled well with pump and motor, etc.

